

Blender

Total credits: 40

INFORMATION:

Blender is a 3D computer graphics software toolset used for creating animated films, visual effects, art, 3D printed models, motion graphics, interactive 3D applications, virtual reality, and computer games.

DURATION:

2 Months

ENTRY REQUIREMENTS:

- Understand, read and write in English.
- Basic computer literacy skills required.

WHAT WILL I LEARN TO DO?

- Introduction to blender
- Making 3D designs
- Animations
- Exporting as a final product



16+

NO MATRIC?
no problem!



START LEARNING!

Put skills in practice quickly across multiple subjects and qualifications!



**FLEXIBLE STUDY
OPTIONS**

Full time, part time, after hours, classroom learning and distance learning.